





# Why Is Game Management Critical To An Umpire's Success?

Mike Burwell, Chris McGee, Chris Drumm

#### **GAME MANAGEMENT**







# Teaching Methods of Game Management





To Increase Our Umpires Success

#### **Goals for this Session**



2017 Fundamentals of Game Management Presentation.

Game Management Teaching Techniques for LAUIC's utilization.

"Game Management Inventory Checklist"

Participate,

Have fun and

Learn from one another.

#### 2017 GM Review

# SOFTBALL

## What is Game Management?

The ability to effectively and professionally communicate with game participants in order to prevent or resolve situations while umpiring a softball game. This definition describes what an umpire must accomplish through their words, actions and skill sets to be able to properly manage their game.



#### 2017 GM Review



#### **COMPONENTS OF GAME MANAGEMENT**

Self Management

Crew Management

Rule Management

Ambiance Management

Participant Management

REDUCE REUSE RECYCLE there will be a Tomorrow



#### SCRAP - S = CRAP

Game Management Without **Self Management** Will Be **CRAP** 



#### **Ground Rules**



We are not focusing on Rule References/Ruling.

We are not focusing on if the umpire was right or wrong in our opinion.

We are focusing on how the teaching method can be a productive tool improving umpires game management skills.

We are focusing in utilizing the "GM Checklist" to guide our conversations with our umpires to improve their game management skills

Video Clip

Debrief





#### Teaching Method 1 Debrief



Game Management Inventory Checklist



**Small Group Setting** 

Pre-designed GM Situations

Open Ended Finish (How would you handle this?)

Completed Finish



**Small Group Setting** 

Play 8: 3 umpire mechanics. No runners on base. Batter hits a shallow fly ball to right field. U1 chases. U3 hustles across the field for their responsibilities for any call at 1B. PU also trails the batter runner up to 1B. The ball hits the ground and F9 fields the ball and quickly throws the ball to F3 at 1B. F3 catches the ball at 1B resulting in a close play on batter-runner. PU calls BR safe while U3 calls BR out.

#### Role Playing/Hot Box







#### Role Playing/Hot Box:

One out, R1 on 2B and R2 on 1B. B4 hits an extra base hit to the outfield. R1 rounds 3B and is obstructed and knocked down. R2 passes R1 as R1 is lying on the ground. The ball is returned to the infield and R1 is tagged out. The umpire calls dead ball and awards R1 HP and R2 3B.

#### Wrap-up



Q & A

Are their benefits to one teaching technique than another?

Handout : Teaching Techniques on Game Management.

#### **Teaching Methods of Game Management**



Large classroom & ppt review Video examples

Role Playing/Hot Box Kahoots

Smaller groups with pre-designed play OR designed plays by students

Peer sharing learned experiences (Open discussion)

#### Tools:

USA Softball Umpire Manual Local Training Monthly Plays and Clarifications

USA Softball Video Plays GM Inventory Checklist Experienced Peers

Case Plays Watching games (Live/TV)

### GAME MANAGEMENT INVENTORY CHECKLIST USA Softball Expectations of GM

Experience	Slow pitch	Youth	Level of play
Modified Pitch	Fast Pitch	Adult	Rec./Championship

#### **Preparation & Experience**

Learning the game, be a student of the game. (Attend local clinics, NUS, Advance camps, mentors)

Understand philosophy of USA Softball Rule book and Umpire Manual.

Rules knowledge (League rules, Championship play, Tourney specific, Ground rules)

Preparation (mental - physical - emotional)

Knowing & being prepared for the level of game before you start. (Rule/Physical/Emotional/Mental)

Arrive on time (earlier, if necessary)

Pre-game/During/Post-game. (Rules/Mechanics/Umpire-Teams tendencies/History of teams/Debrief)

Adaptability (Patience)

Attitude (Cooperate w/ all participants/solution oriented/confident, not cocky/Self-control)

Appearance (Uniform, On and off the field)

Signals (Confident calls/Body language/Proper use of voice and tone)

Mechanics

#### GAME MANAGEMENT INVENTORY CHECKLIST Continued

Positioning (Angles/Distance/Hustling/Timing on calls)

Line-up management (Know rules/Effective timing of taking and giving changes)

Participant engagement and management

Game flow (Time between innings/Batters/Conferences)

Plate meeting

Crewness pre-during-post game (Perception and optics)

Solution oriented. Team oriented. What is right with all involved.

Anticipation (Keeping pulse on the entire game) (History of teams) (Creative solutions)

Post-play evaluation (Hustle?/Partners/Communicate/Rt. Position & Distance?/Signals?/Next play?)

Utilize available resources when applicable/available (UIC/TD/tourney staff/experienced peers/video)

#### **Communication skills (tactical-proper and timely)**

Verbal (Proper verbiage (Rulebook & Mechanics terminology/Voice/Tone)

Non-verbal (Body language/Facial expressions/Hand gestures)

Reading participants body language & reacting appropriately

Pre-game/During/Post-game

Approachable, yet not overly friendly & social. (Perception and optics)

Listening (Active) skills

Know your participants (International)

Composure consistent, (Good plays/Not so good plays). Confrontation/demeanor/de-escalate)

Focus (staying in the game)

#### GAME MANAGEMENT INVENTORY CHECKLIST Continued

#### **Professionalism**

Ambassador of your Association and USA Softball

Always on Camera, being watched. What are you telling people about yourself and your skills Uniform/Appearance/Body Language/Hustling/Positioning/Communication/Attitude/Participant Interaction

All preparedness

All communication skills

Arrive on time

Be respectable

Approachability

Consistency on all behaviors. Good and accurate per standards.

Adaptability (patience/solution oriented)







# Thank You!!